

## Sample Graduation Proficiencies & Performance Indicators

### VT CONTENT AREA GRADUATION PROFICIENCIES & PERFORMANCE INDICATORS:

- ARE REQUIRED BY SECTION 2120.8 OF THE EDUCATION QUALITY STANDARDS
- REFLECT EXISTING LEARNING STANDARDS REQUIRED BY THE VT STATE BOARD OF EDUCATION, UNDER THE VT FRAMEWORK OF STANDARDS (CCSS, NGSS, AND GEs)
- ARE DESIGNED TO BE USED IN CONJUNCTION WITH THE VT TRANSFERABLE SKILLS GRADUATION PROFICIENCIES, WHICH OUTLINE STUDENTS' DESIRED SKILLS AND HABITS ACROSS CONTENT AREAS
- INCLUDE THREE SETS OF PERFORMANCE INDICATORS DIFFERENTIATED BY GRADE CLUSTER— ELEMENTARY, MIDDLE, AND HIGH SCHOOL
- SERVE AS BENCHMARKS OF LEARNING PROGRESSION FOR ELEMENTARY AND MIDDLE SCHOOL

### THIS DOCUMENT IS DESIGNED TO:

- ASSIST VERMONT SCHOOLS AND DISTRICTS/SUs IN DEVELOPING LEARNING REQUIREMENTS AND EXPECTATIONS FOR THEIR STUDENTS
- PROMOTE CONSISTENCY ACROSS SCHOOLS AND DISTRICTS/SUs FOR TRANSFER STUDENTS
- INCREASE PERSONALIZATION AND FLEXIBILITY FOR INSTRUCTION AND LEARNING
- HELP BUILD CURRICULUM AND STEER ASSESSMENT DEVELOPMENT
- SUPPORT FORMATIVE ASSESSMENT PRACTICES, INCLUDING PERFORMANCE ASSESSMENT
- SIMULTANEOUSLY PROVIDE DATA AND INSIGHT INTO ACHIEVEMENT WHEN ALIGNED WITH THE TRANSFERABLE SKILLS
- SUPPORT STUDENT ACHIEVEMENT OF THE EXPECTED CONTENT STANDARDS

GRADUATION PROFICIENCIES	PERFORMANCE INDICATORS—ELEMENTARY SCHOOL	PERFORMANCE INDICATORS—MIDDLE SCHOOL	PERFORMANCE INDICATORS—HIGH SCHOOL
<p><b>1. Create</b></p> <ul style="list-style-type: none"> <li>- Generate and conceptualize</li> <li>- Organize and develop</li> <li>- Refine and complete artistic work</li> </ul>	<ul style="list-style-type: none"> <li>a. Envision original ideas and innovations for media artworks using personal experiences and/or the work of others. (MA:Cr1.1.1.5)</li> <li>b. Develop, present, and test ideas and plans for media arts productions, considering the artistic goals and audience. (MA:Cr2.1.1.5)</li> <li>c. Create content and combine components to convey expression, purpose, and meaning in a variety of media arts productions, utilizing sets of associated principles, such as emphasis and exaggeration. (MA:Cr3.1.5)</li> <li>d. Determine how elements and components can be altered for clear communication and intentional effects utilizing sets of associated principles, and refine media artworks to improve clarity and purpose. (MA:Cr3.1.5)</li> </ul>	<ul style="list-style-type: none"> <li>a. Generate ideas, goals, and solutions for original media artworks through application of focused creative processes, such as divergent thinking and experimenting. (MA:Cr1.1.1.8)</li> <li>b. Structure and critique ideas, plans, prototypes, and production processes for media arts productions, considering intent, resources, and the presentation context. (MA:Cr2.1.1.8)</li> <li>c. Implement production processes to integrate content and stylistic conventions for determined meaning in media arts productions, demonstrating understanding of associated principles, such as theme and unity. (MA:Cr3.1.8)</li> <li>d. Refine and modify media artworks, improving technical quality and intentionally accentuating selected expressive and stylistic elements with associated principles, to reflect an understanding of purpose, audience, and place. (MA:Cr3.1.8)</li> </ul>	<ul style="list-style-type: none"> <li>a. Use identified generative methods to formulate multiple ideas, develop artistic goals, and problem solve in media arts creation processes. (MA:Cr1.1.1.HSI)</li> <li>b. Utilize aesthetic criteria in developing, proposing, and refining artistic ideas, plans, prototypes, and production processes for media arts productions, considering original inspirations, goals, and presentation context. (MA:Cr2.1.1.HSI)</li> <li>c. Consolidate production processes to demonstrate deliberate choices in organizing and integrating content and stylistic conventions in media arts productions, demonstrating understanding of associated principles, such as emphasis and tone. (MA:Cr3.1.HSI)</li> <li>d. Refine and modify media artworks, honing personal aesthetic quality and intentionally accentuating stylistic elements using associated principles, to reflect an understanding of personal goals and preferences. (MA:Cr3.1.HSI)</li> </ul>

<p><b>2. Present</b></p> <ul style="list-style-type: none"> <li>- Analyze, interpret, and select</li> <li>- Develop and refine</li> <li>- Convey meaning through the presentation of artistic work</li> </ul>	<ul style="list-style-type: none"> <li>a. Create media artworks through the integration of multiple contents and forms, such as a media broadcast. (MA:Pr4.1.5)</li> <li>b. Enact various roles to practice fundamental ability in artistic, design, technical, and soft skills, such as formal technique, and production in media arts productions. (MA:Pr5.1.5)</li> <li>c. Practice fundamental creative and innovative abilities, such as expanding conventions, in addressing problems through media arts productions. (MA:Pr5.1.5)</li> <li>d. Examine how tools and techniques could be used in standard ways in constructing media artworks. (MA:Pr5.1.5)</li> <li>e. Compare qualities and purposes of presentation formats, and fulfill a role and associated processes in presentation and/or distribution of media artworks. (MA:Pr6.1.5)</li> <li>f. Compare results of and improvements for presenting media artworks. (MA:Pr6.1.5)</li> </ul>	<ul style="list-style-type: none"> <li>a. Integrate multiple contents and forms into unified media arts productions that convey specific themes or ideas, such as interdisciplinary projects that combine media formats. (MA:Pr4.1.8)</li> <li>b. Demonstrate a defined range of artistic, design, technical, and soft skills, through producing media artworks. (MA:Pr5.1.8)</li> <li>c. Demonstrate a defined range of creative and adaptive innovation abilities, such as divergent solutions and bending conventions, in developing new solutions for identified problems through media arts productions. (MA:Pr5.1.8)</li> <li>d. Demonstrate adaptability using tools, techniques and content in standard and experimental ways to produce a creative intent in the production of media artworks. (MA:Pr5.1.8)</li> <li>e. Design the presentation and distribution of media artworks through multiple formats and/or contexts. (MA:Pr6.1.8)</li> <li>f. Evaluate the results of and implement improvements for presenting media artworks, considering impacts on personal growth and external effects. (MA:Pr6.1.8)</li> </ul>	<ul style="list-style-type: none"> <li>a. Integrate various arts, media arts forms, and content into unified media arts productions, considering the reaction and interaction of the audience, such as experiential design. (MA:Pr4.1.HSI)</li> <li>b. Demonstrate progression in artistic, design, technical, and soft skills, as a result of selecting and fulfilling roles and processes in the production of a variety of media artworks. (MA:Pr5.1.HSI)</li> <li>c. Develop and refine a determined range of creative and adaptive innovation abilities, such as design principles, to solve problems through media art productions. (MA:Pr5.1.HSI)</li> <li>d. Demonstrate adaptation and innovation through the combination of tools and techniques, in standard and innovative ways, to produce a creative intent in the production of media artworks. (MA:Pr5.1.HSI)</li> <li>e. Design the presentation and distribution of collections of media artworks, considering combinations of artworks, formats, and audiences. (MA:Pr6.1.HSI)</li> <li>f. Evaluate and implement improvements in presenting media artworks, considering professional practices for employable creativity. (MA:Pr6.1.HSI)</li> </ul>
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<p><b>3. Respond</b></p> <ul style="list-style-type: none"> <li>- Perceive and analyze</li> <li>- Interpret intent and meaning</li> <li>- Apply criteria to evaluate</li> </ul>	<ul style="list-style-type: none"> <li>a. Identify, describe, and differentiate how message and meaning are created by components in media artworks. (MA:Re7.1.5)</li> <li>b. Identify, describe, and differentiate how various forms, methods, and styles in media artworks manage audience experience. (MA:Re7.1.5)</li> <li>c. Determine and compare personal and group interpretations of a variety of media artworks, considering their intention and context. (MA:Re8.1.5)</li> <li>d. Determine and apply criteria for evaluating media artworks and production processes, considering context, and practicing constructive feedback. (MA:Re9.1.5)</li> </ul>	<ul style="list-style-type: none"> <li>a. Compare, contrast, and analyze the qualities of and relationships between the components and style in media artworks. (MA:Re7.1.8)</li> <li>b. Compare, contrast, and analyze how various forms, methods, and styles in media artworks manage audience experience and create intention. (MA:Re7.1.8)</li> <li>c. Analyze the intent and meanings of a variety of media artworks, focusing on intentions, forms, and various contexts. (MA:Re8.1.8)</li> <li>d. Evaluate media art works and production processes with developed criteria, considering context and artistic goals. (MA:Re9.1.8)</li> </ul>	<ul style="list-style-type: none"> <li>a. Analyze the qualities of and relationships between the components, style, and preferences communicated by media artworks and artists. (MA:Re7.1.HSI)</li> <li>b. Analyze how a variety of media artworks develop audience experience and create intention. (MA:Re7.1.HSI)</li> <li>c. Analyze the intent, meanings, and reception of a variety of media artworks, focusing on personal and cultural contexts. (MA:Re8.1.HSI)</li> <li>d. Evaluate media art works and production processes at decisive stages, using identified criteria, and considering context and artistic goals. (MA:Re9.1.HSI)</li> </ul>
<p><b>4. Connect</b></p> <ul style="list-style-type: none"> <li>- Synthesize and relate knowledge and personal experiences to make art</li> <li>- Relate artistic ideas and works with societal, cultural and historical context to deepen understanding</li> </ul>	<ul style="list-style-type: none"> <li>a. Access and use internal and external resources to create media artworks, such as interests, knowledge, and experiences. (MA:Cn10.1.5)</li> <li>b. Examine and show how media artworks form meanings, situations, and cultural experiences, such as news and cultural events. (MA:Cn10.1.5)</li> <li>c. Research and show how media artworks and ideas relate to personal, social and community life, such as exploring commercial and information purposes, history, and ethics. (MA:Cn11.1.5)</li> <li>d. Examine, discuss and interact appropriately with media arts tools and environments, considering ethics, rules, and media literacy. (MA:Cn11.1.5)</li> </ul>	<ul style="list-style-type: none"> <li>a. Access, evaluate, and use internal and external resources to inform the creation of media artworks, such as cultural and societal knowledge, research, and exemplary works. (MA:Cn10.1.8)</li> <li>b. Explain and demonstrate how media artworks expand meaning and knowledge, and create cultural experiences, such as local and global events. (MA:Cn10.1.8)</li> <li>c. Demonstrate and explain how media artworks and ideas relate to various contexts, purposes, and values, such as democracy, environment, and connecting people and places. (MA:Cn11.1.8)</li> <li>d. Analyze and responsibly interact with media arts tools, environments, legal, and technological contexts, considering ethics, media literacy, social media, and virtual worlds. (MA:Cn11.1.8)</li> </ul>	<ul style="list-style-type: none"> <li>a. Access, evaluate, and integrate personal and external resources to inform the creation of original media artworks, such as experiences, interests, and cultural experiences. (MA:Cn10.1.HSI)</li> <li>b. Explain and demonstrate the use of media artworks to expand meaning and knowledge, and create cultural experiences, such as learning and sharing through online environments. (MA:Cn10.1.HSI)</li> <li>c. Demonstrate and explain how media artworks and ideas relate to various contexts, purposes, and values, such as social trends, power, equality, and personal/cultural identity. (MA:Cn11.1.HSI)</li> <li>d. Critically evaluate and effectively interact with legal, technological, systemic, and career contexts of media arts, considering ethics, identity, media literacy, social media, virtual worlds, and digital citizenship. (MA:Cn11.1.HSI)</li> </ul>