

Remote Education Resources for Special Education

In accordance with Governor Scott's [March 15 Directive](#), schools and SUs/SDs are in transition phase as Vermont prepares for a continued remote education. This communication provides initial guidelines for maintenance of education for students qualifying for IEP supports, while ensuring equity and ensuring continued quality implementation of special education. Additional guidance, tools and resources regarding maintenance of learning will be forthcoming.

The following resources will support school systems in their planning process for, and the implementation of, remote education. This will include establishing new communication strategies, developing new routines, designing daily expectations, assessing for accessibility, and preparing for continuity of learning.

The following resources are not necessarily an exhaustive list, and additional categories and resources will be made posted as they are made available to the Agency of Education. The provided resources for have not been vetted by the Agency of Education, and the Agency of Education does not universally endorse the views expressed by the contributions in this document.

Maintaining Communication and Routines

- Connect with every student every day; evaluate and track the best modes by which to communicate with students.
- Develop communication plans/routines for student to teacher, teacher to student, staff to staff, and staff to family/community
- Consider how students will get help (academic, social/emotional, or technology/material needs) in real-time and develop a school-wide process.
- Investigate and establish mechanisms to provide support to, and get feedback from, students, families, and the community.

Captioning Resources:

- [Streamer](#): Real-time captioning, and [Introducing Streamer Video](#)

Augmentative and Alternative Communication Resource:

- [Choose IT Maker Board 3](#): Create, edit and play personalized learning materials that can be used in your classroom and with individual students securely online and then download them to your iPad or Android tablet! Get the FREE Choose It Maker 3 iPad App and download a number of activities pre-created using the redeem codes below.

Contact Information:

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- Redeem Codes:
 - **JDDVAG** - And Explore a World of Dinosaurs
 - **XJAPHY** - To Explore the vast Solar System
 - **XGPVTM** - Discover and Explore Minibeasts
 - **FUTYQU** - Learn and Explore Modern Art
- [Eye Gaze Software: Resources supporting Eye Gaze technology.](#)

Structures for Student Success

- Craft developmentally appropriate learning schedules or weekly/daily outlines that are flexible enough to meet individual student needs while providing some predictability.
- Establish consistent expectations of, and supports for, teachers in terms of providing learning opportunities for their students.
- Create expectations for teachers to establish office hours, check-ins and provide feedback to students. For virtual delivery systems, technical support should also be available synchronously during the times you expect students to login to any live sessions to help them with technical issues should they arise.

Daily Resources

- [Mindful Schools](#): Mindful Schools will be offering free mindfulness classes for kids! Join us online – for mindful activities, mindful movement, read-alouds – and let’s have fun exploring mindfulness together.

Ensuring Accessibility

- Remind faculty and staff of relevant legal expectations around the provision of FAPE, adherence to FERPA, and supporting students with Individual Education Programs.
- Support teachers in providing for and engaging with students in both analog and digital formats.
- Consider the role of support staff in meeting needs of students to access modifications and supports.

Universal Design for Learning

- [UDL Scan Tool](#): support the examination of K-12 online curriculum and learning

Compatibility Checker Resource

- [WAVE: Web Accessibility Evaluation Tool](#): Wave is a suite of evaluation tools that helps authors make their web content more accessible to individuals with disabilities. WAVE can identify many accessibility and Web Content Accessibility Guideline (WCAG) errors, but also facilitates human evaluation of web content. Our philosophy is to focus on issues that we know impact end users, facilitate human evaluation, and to educate about web accessibility.

Instruction and Assessment

- Use an equity lens when making decisions about the use of analog and digital tools and supports.
- Create opportunities for teachers and staff to work collaboratively or in teams (e.g., counselors, special education teacher, technology integrationist, English learner teacher, literacy coach, etc.) to best support student.
- Provide and prioritize professional learning opportunities for teachers, counselors, and staff around effective remote (including virtual) instructional design, delivery and practice.
- Develop alternative plans if a teacher is unable to perform assigned duties

Remote Teaching Resources:

- [3PLearning](#): A range of software has you covered for mathematics, literacy and science
- [Newsela](#): Start by initiating your complimentary access to Newsela ELA, Newsela Social Studies, Newsela Science, and The Newsela SEL Collection through the 2019/2020 school year.
- [N2Y](#): n2y launched Unique Learning System®, an online standards-based program that provides students with meaningful access to the general education curriculum. Soon after, SymbolStix PRIME® launched, making available an online search engine and materials creation platform with the most complete and current symbol set available anywhere.

Remote Activities

- [Readymades](#): Activities cover a wide variety of topics including Numeracy, Literacy and Science. Each activity supports the objectives found in curriculum standards making it easy to find the right skills to practice to meet your learning goals! New activities are added on a regular basis.
- [Insight](#): Insight is an intelligent, individualized learning system that will help engage, assess and develop your students' visual learning skills. It has been specifically designed to work with eye tracking technologies so that, with no physical skills needed, we can analyze looking behaviors to get a unique insight into students' hidden skills and capabilities.
- [HelpKidzLearn](#) iPad and Android Apps: Motivational Apps created by HelpKidzLearn specifically for children. Carefully designed to meet a range of special educational needs including switch access for those with physical disabilities.
- [Finger Paint with Sounds](#): Explore touch with color, sounds or music. An opportunity to finger paint without the mess! Finger Paint with Sounds offers a fun alternative to help children with special needs and others to practice their first interactions with a touch screen. Simply choose a color and draw with music, fun sound effects or no sound at all.
- [ChooseIt! Maker 3](#): The ChooseIt! Maker 3 App allows you to view your cause and effect activities, literacy activities, sound lotto and matching activities, multiple choice activities, games, quizzes and more on the go! The CM3 App includes three sample

activities which demonstrate some of the many ways CM3 can be used to create a variety of fun learning activities using symbols, pictures and sounds.

- [Book Share](#): Help students with dyslexia, blindness, cerebral palsy, and other reading barriers to continue learning during school closures.
- [Virtual Field Trips](#): Over 30 Virtual Field Trips with Links
- [Learning A to Z](#): Learning A-Z subscriptions give your students full access to literacy resources from home, or any place with an Internet connection. See helpful information and resources below to assist you as you move to virtual learning.
- [Describe and Captioned Media Program](#): educational content is carefully customized to serve the needs of K-12 students, as well as adult students studying to meet the needs of blind and deaf students:

Career Exploration and Post-Secondary Training/Education Resources

- [O*Net My Next Move](#): Self-assessment career exploration tool that relates people's interests to occupations, includes videos.
- [O*NET Interest Profiler](#): Self-assessment tool for identifying interests and how they relate to the world of work.
- [Explore Work](#): Training to support talents and create a plan for the future.
- [VSAC](#): The Vermont Student Assistance Corporation advocates for students and their families to ensure they have the education and financial aid to reach their educational goals.
- [CareerOneStop](#): Self-reported skills assessment includes a "skills profiler" and in-depth career information including videos, includes:
 - [CareerOneStop: Skills Match](#)
 - [CareerOneStop MySkillsMyFuture](#)
 - [CareerOneStop: Interest Assessment](#)
- [The Career Index/Plus](#): Connects individual career assessment and search with job listings via indeed.
- [National Career Development Association: Internet Sites for Career Planning: Resource list for career development.](#)
- [Youth Rules!](#): Support and resources to promote a positive and safe work experience for teens.

Agency of Education Guidance

- [Considerations for Special Education Administrators by Council of Administrators of Special Education](#)
- [Transition to Remote Learning](#): Agency resources for general education transition to remote learning.

Resources by Disability

Deaf/ Hard of Hearing

- [Nine East Network](#): Resources and services for the deaf and hard of hearing.

Blind/ Visually Impaired

- [Vermont Association for the Blind and Visually Impaired](#): Resources and services for the blind and visually impaired.
- [Accessibyte](#): Fun, funky, fully accessible apps for blind and low vision users. Empower your students for success with Accessibyte's totally audible and highly visual learning tools.

Autism Spectrum Disorder (ASD)

- [Autism Webinars](#): Webinars supported by Autism.org.
- [Autism Society](#): A national organization with supports and resources for autism.
- [Autism Speaks](#): A national organization with supports and resources for autism.

State Websites regarding COVID-19

- [Vermont Agency of Education](#)
- [Vermont Department of Health](#)
- [Vermont Family Network](#)
- [Vermont Department of Disabilities, Aging and Independent Living](#)
- [Vermont Department of Mental Health](#)
- [Vermont Department of Children and Families](#)
- [Vermont Department of Public Services](#)